



**Richard Garriott** ✓  
@RichardGarriott



Would have been fine as originally conceived. Just got cut to about 1/4 and shipped unfinished & unpolished.

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 **Chooi Oh** @Chooi · 29 ago. 2016  
En respuesta a @RichardGarriott  
Pagan was too much like an arcade game and should have been a spin-off (ala Underworld) rather than canon series :(

11:08 a. m. · 29 ago. 2016 · Twitter for iPhone

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**Trendane - Voice Actor/Narrator-BLM True Believer!** · 29 ago. 2016  
En respuesta a @RichardGarriott  
OOooooohh...that sounds a bit much like like Spore when I worked on it!



1



**Billy Inlow** @Dosbilliam · 29 ago. 2016  
En respuesta a @RichardGarriott  
Something that will always kill a game's public reputation. :/



1



## Personas relevantes



**Richard Garriott** ✓  
@RichardGarriott

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Inventor, astronaut, explorer, videogame entrepreneur; Author of "Explore/Create"; President-elect of @ExplorersClub; Married to @LaetitiaGdC; Join me in #SotA!



**Chooi Oh**  
@Chooi

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I shall not want!

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